



SENIOR DOMESTIC COMPETITION RULES

All matches will be played according to the rules as stated by [FIBA](#), the world's governing body of basketball, with the exception of the following:

TIMING RULES

Listed Separately, please [CLICK HERE](#) to review documents online

TEAM REGISTRATIONS

Existing teams must register online through PlayHQ. New teams must [Register Here](#)

Representatives will receive a unique PlayHQ individual team link after they successfully register their senior team online. This link must be shared with all teammates so that participants can register directly into that team.

This unique team link must also be used during the season, if any players join or fill in. Additional players joining teams during the season must not only register using the unique PlayHQ team link, but full details must be included on the 'LiveScore Courtside Monitors before their first game.'

Any player found playing under another person name will have the teams game forfeited, and risk being reported.

Team Representatives will receive an automatic email regarding registrations whenever a name is added courtside. 'Fill-In Players' can play a maximum of two games before they must finalise registration. Failure to complete registration will have game results forfeited and further ladder points not awarded.

WALKOVER FINES

Teams who give forfeits receive a fine based on how much notice was given. Teams who provide the WBA office at least 24 hours' notice of a walkover receives a \$80 fine, while teams who give insufficient or no notice receive a \$110 fine.

Walkover fines must be paid at the teams following match. Failure to do so will forfeit any ladder points for games played while the fine is outstanding.

Two un-notified walkovers consecutively or three in a season will result in team withdrawal.

SCHEDULES AND GAMES

It is the team's responsibility to locate and review fixtures online. Teams will be sent an automatic message once schedules are published. Teams must check prior to the first round and ensure teammates are aware. Teams will be contacted if there are any issues with your application.

All teams can expect to receive an even spread of games during a season, and individual time requests are not guaranteed. Management reserves the right to change schedules where necessary.

Teams are responsible for paying a game fee to the cashier member near the entrance. All weekly game fees must be paid prior to the start of scheduled games

SCORING INFORMATION

HOME Teams must provide one dedicated person to act as a scorer and timekeeper for their game.

This is a mandatory playing condition. The home team is the first team listed on schedules, and the team displayed on the left-hand side of scoring consoles and the score board.

Players cannot interchange as scorers. **No scorer = no play.** Player rotation per game is recommended for senior competition if a scorer is unavailable.

Schedules will be manually checked for evenness of total amount of home and away games.

Teams must complete the LiveScore monitors with details of all players. The minimum number of players on court without incurring a forfeit is four (4). Games will be forfeited if a team is not ready to play within ten minutes of scheduled starting time. If a team is late for a fixtured game, they will be penalised one point per minute to the referee's discretion, and the game will go on.

[CLICK HERE](#) for more information.

UNIFORMS

Teams must ensure that they are wearing a basketball uniform that adheres to the [WBA Uniform Policy](#).

Any player in incorrect uniform will incur a five (5) point penalty. All players are required to wear a team uniform consisting of same coloured tops for each team member. Likewise, with bottoms, all teams must all be wearing the same coloured shorts. Tops and shorts do not have to match, but must be the same colour for each team member.

Please Note: Navy Blue and Black are considered different colours

Uniform hire will be unavailable until further notice. Please make sure your team has tops organized prior to the season start date.

If a colour clash occurs, singlets can be distributed from the cashier booth on arrival. Please speak to the supervisor or cashier member prior to your game.

All players must remove objects such as watches/jewellery (taping of facial jewellery is not permitted under FIBA Rules) that may be dangerous to other players. A wedding band may be worn, but must be appropriately taped.

Nails must be cut. Players failing to cut their nails at the direction of the referees will not be permitted to play.

ILLEGAL AND UNREGISTERED PLAYERS

Failing to enter new player details on the LiveScore monitors, and playing new players under withdrawn or absent player's names renders players illegal.

Playing people under another person's name, or playing unregistered players is an offence and **WILL NOT BE TOLERATED**. If teams are found to be playing members illegally, game results will be altered so the offending team will lose the match and points and qualifications will be removed. Repeat offenders will be suspended and/or reported.

Players can only play in the one team in any nightly competition, and must play under their correct name (*Please note: Thursday Men and Over 35s are considered different competitions, as too are Sunday U/23 and Sunday Mixed*). A player from a team that has a bye or walkover cannot play with another team in the same nightly competition. A full explanation of the WBA Illegal Player Policy can be [found here](#)

GAME ISSUES AND FIRST AID

WBA requires all games to commence accordingly to their schedule time. Referees have been advised to use the scoreboard clocks as the official time. Teams are reminded to pay attention to the green count down timers used on the scoreboard prior to their game, so that all players can be on the court ready to start the game when the clock expires and displays the schedule start time.

Any issues experienced during your game should be brought to the attention of the referees immediately. If the referees are unable to resolve the issue, please seek out the Referee Supervisor.

First Aid is the responsibility of each team and individual. Ice can be obtained from the canteen foyer freezer and Band-Aids/tape is available at the cashier or referee room. The Referee Supervisor also has access to a first aid kit with additional items for assistance if requested.

FINALS QUALIFICATIONS

Players listed on the LiveScore monitors will qualify for the game they are listed. Teams must only list players present and in uniform at the game. Referees will check playing lists at half time and conclusion of matches.

To be eligible to qualify for finals all players must compete in eight (8) of the season's fixtured games. Players replacing other players during the season do not accumulate replaced player's game total. Teams are responsible for checking the website for eligibility of players and for team final placings.

Any queries relating to finals or qualifications must be directed to the WBA office seven days or more prior to the Semi Final. No queries will be dealt with during finals.